

### **Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

### **LISTING OF THE CLAIMS**

1-18. Canceled.

19. (Previously Presented) A method comprising:

storing a plurality of non-contiguous groups of source bits into a plurality of non-contiguous groups of destination storage locations; and

duplicating bits from the plurality of non-contiguous groups of destination bits into groups of destination storage locations contiguous to the non-contiguous groups of destination storage locations.

20. (Previously Presented) The method of claim 19 in which the source bits are stored in a first register.

21. (Previously Presented) The method of claim 19 in which the source bits represent a double-precision floating point value.

22. (Previously Presented) The method of claim 19 in which the source bits are stored in a first memory location.

23. (Previously Presented) The method of claim 19 in which the source bits represent a single-precision floating point value.

24-92. Canceled.

93. (Previously Presented) An apparatus comprising:  
a first storage area to store a plurality of non-contiguous groups of source bits;  
a second storage area to store contiguous duplicates of the plurality of non-contiguous groups of source bits.

94. (Currently Amended) The apparatus of claim 93, wherein the plurality of non-contiguous groups of source ~~bits is~~ bits are to represent a plurality of 32-bit double-precision floating point value.

95. (Previously Presented) The apparatus of claim 94, wherein the first storage area comprises a 128-bit memory location.

96. (Previously Presented) The apparatus of claim 94, wherein the first storage and second storage areas each comprise a 128-bit register.

97. (Currently Amended) The apparatus of claim 93, wherein the plurality of non-contiguous groups of source bits ~~comprises~~ comprise four single-precision floating point values.

98. (Previously Presented) The apparatus of claim 93, wherein the second storage area is to store only two of the plurality of non-contiguous groups of source bits and their duplicates.

99. (Previously Presented) The apparatus of claim 93, wherein the first and second storage areas are to store data corresponding to multi-media instructions.

100. (Previously Presented) The apparatus of claim 99, further comprising an execution unit to execute the multi-media instructions.

101. (Previously Presented) A system comprising:  
a memory to store a plurality of instructions;  
a processor to fetch a first instruction from the memory, wherein the first instruction, if executed by the processor, is to cause the processor to store contiguous duplicates of a plurality of non-contiguous groups of source bits into a plurality of destination storage locations.

102. (Previously Presented) The system of claim 101, wherein the plurality of non-contiguous groups of source bits include a least significant 32 source bits.

103. (Previously Presented) The system of claim 101, wherein the plurality of non-contiguous groups of source bits include a most significant 32 source bits.

104. (Previously Presented) The system of claim 102, wherein the plurality of non-contiguous groups of source bits include a second most significant group of 32 source bits.

105. (Previously Presented) The system of claim 103, wherein the plurality of non-contiguous groups of source bits include a second least-significant group of 32 source bits.

106. (Previously Presented) The system of claim 101, wherein the first instruction does not include a code to designate an order in which the plurality of non-contiguous groups of source bits are to be stored into the plurality of destination storage locations.

107. (Previously Presented) The system of claim 105, wherein the first instruction is a MOVSHDUP instruction.

108. (Previously Presented) The system of claim 104, wherein the first instruction is a MOVSLDUP instruction.

109. (Previously Presented) The system of claim 101, wherein the processor is to fetch a second instruction from the memory, the second instruction to store a first number of non-contiguous duplicates of a second number of contiguous groups of source bits into a destination storage location, the first number being larger than the second number.

110. (Previously Presented) A machine-readable medium having stored thereon an instruction, which if executed by a machine, causes the machine to perform a method comprising:

storing bits [31-0] of a source value into bit storage locations [63-32] and [31-0] of a destination register;

storing bits [95-64] of the source value into bit storage locations [127-96] and [95-64] of the destination register, wherein the instruction does not include a code to designate the order in which the source bits are to be stored in the destination register.

111. (Previously Presented) The machine-readable medium of claim 110 wherein the source value is stored in a memory location.

112. (Previously Presented) The machine-readable medium of claim 110, wherein the source value is stored in a register.

113. (Previously Presented) A machine-readable medium having stored thereon an instruction, which if executed by a machine causes the machine to perform a method comprising:

storing bits [63-32] of a source value into bit storage locations [31-0] and [63-32] of a destination register;

storing bits [127-96] of the source value into bit storage locations [127-96] and [95-64] of the destination register, wherein the instruction does not include a code to designate the order in which the source bits are to be stored in the destination register.

114. (Previously Presented) The machine-readable medium of claim 113 wherein the source value is stored in a memory location.

115. (Previously Presented) The machine-readable medium of claim 113, wherein the source value is stored in a register.

116. (Currently Amended) A machine-readable medium having stored thereon an instruction, which if executed by a machine causes the machine to perform a method comprising:

storing only bits [63-32] of a source value into bit storage locations [127-96] and [63-32] of a destination register;

storing only bits [31-0] of the source value into bit storage locations ~~[32-0]~~ [31-0] and [95-64] of the destination register, wherein the instruction does not include a code to designate the order in which the source bits are to be stored in the destination register.

117. (Previously Presented) The machine-readable medium of claim 116 wherein the source value is stored in a memory location.

118. (Previously Presented) The machine-readable medium of claim 116, wherein the source value is stored in a register.